

CLAIMS

What is claimed is:

1. A method for creating a presentation, comprising the steps of:
 - (a) receiving information indicative of a goal;
 - (b) integrating information that motivates accomplishment of the goal for use in the presentation;
 - (c) managing information flow utilizing a table of components; and
 - (d) evaluating progress toward the goal and providing feedback that further motivates accomplishment of the goal.
2. A method for creating a presentation as recited in claim 1, including the step of instantiating a component from the table of components to measure progress toward the goal.
3. A method for creating a presentation as recited in claim 2, including the step of instantiating a component from the table of components to interrupt and interview a student to obtain information to measure progress toward the goal and determine appropriate feedback.
4. A method for creating a presentation as recited in claim 1, including the step of instantiating a component from the table of components to analyze progress and determine appropriate feedback.
5. A method for creating a presentation as recited in claim 1, including the step of instantiating a component from the table of components to evaluate options and present appropriate feedback to assist a student to achieve the goal.
6. A method for creating a presentation as recited in claim 1, including the step of instantiating a component from the table of components to simulate a business application.
7. A method for creating a presentation as recited in claim 1, including the step of instantiating a component from the table of components to interact with a quantitative analysis model to perform what-if analysis.
8. A method for creating a presentation as recited in claim 1, including the step of instantiating a component from the table of components to interact with a student utilizing rule-based logic.
9. A method for creating a presentation as recited in claim 1, including the step of instantiating a component from the table of components to present a time based simulation.

- 1 10. An apparatus that creates a presentation, comprising;
 2 (b) a processor;
 3 (c) a memory that stores information under the control of the processor;
 4 (d) logic that integrates information that motivates accomplishment of the goal for use in the presentation;
 5 (e) logic that manages information flow utilizing a table of components; and
 6 (a) logic that evaluates progress toward the goal.
- 1 11. An apparatus that creates a presentation as recited in claim 10, including logic that instantiates a component from
 2 the table of components to measure progress toward the goal.
- 1 12. An apparatus that creates a presentation as recited in claim 10, including logic that instantiates a component from
 2 the table of components to interrupt and interview a student to obtain information to measure progress toward the
 3 goal and determine appropriate feedback.
- 1 13. An apparatus that creates a presentation as recited in claim 10, including logic that instantiates a component from
 2 the table of components to analyze progress and determine appropriate feedback.
- 1 14. An apparatus that creates a presentation as recited in claim 10, including logic that instantiates a component from
 2 the table of components to evaluate options and present appropriate feedback to assist a student to achieve the
 3 goal.
- 1 15. An apparatus that creates a presentation as recited in claim 10, including logic that instantiates a component from
 2 the table of components to simulate a business application.
- 1 16. An apparatus that creates a presentation as recited in claim 10, including logic that instantiates a component from
 2 the table of components to interact with a quantitative analysis model to perform what-if analysis.
- 1 17. An apparatus that creates a presentation as recited in claim 10, including logic that instantiates a component from
 2 the table of components to interact with a student utilizing rule-based logic.
- 1 18. An apparatus that creates a presentation as recited in claim 10, including logic that instantiates a component from
 2 the table of components to present a time based simulation.